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| **Parent Curriculum Map** | | | |
| **Year 2 Topic: “Pirates” Spring Term I, Year 2021-2022**  This half term Year 2 will be learning through the topic “Fire and Ice”. Below is a summary of what your child will be covering in each subject, with suggested activities you could do to support the work done in school. | | | |
| **English:**  Our ideas for our writing will come from reading and talking about stories which contain themes about Pirates and the Sea.   * Creating story plans and writing a story from this. * Use of the past and present tense in verbs. * Using adjectives. * Using question and exclamation marks. * Contractions. * Drawing and annotating a picture from a description. * Writing a description of a setting. * Correct use of full stops, capital letters and question marks.   **Parents please would you**   * Talk to your child about contractions, (for example, it’s = it is), when you see them in their reading book. * Identify the problem to be solved when reading a story at home. | **Maths:**  **Maths topics:**   * Adding & subtracting mentally numbers up to 20. * Time; What happens at particular times of the day and telling the time; half past, quarter past/to the hour, both in analogue form and digitally. * Weight, using grams and kilograms * Shapes, the names of shapes and their properties. * Solving “real life” problems involving addition & subtraction.   **Parents please would you:**   * Practise mental addition & subtraction to 20 using fingers if required. * Look for the use of maths in everyday life, e.g. “What time is the clock saying. Can you say that in digital time? Can you say that in clock face time?” | **Science:**  **Materials**  We will be investigating....   * Properties of materials * Whether objects float or sink. * Classifying materials according to criteria. * Investigating which is the bounciest ball. * Investigating which material would be most suitable for a toy boat. * Investigating the strongest material. | **Computing**  We will focus on pupils programming characters to get to a particular location.  **Skills and Techniques**   * Create instructions to program the character to go to a particular home, or to negotiate obstacles. * Program a character in a computer game.   **Parents please would you:**   * Allow your child to practise using the mouse, with both the right and left click. |
| **History/Geography:**  We will be:   * Learning about how a map is a stylized overhead view. * Making our own maps of an area/room * Countries of the UK on a map. * Where the largest countries are on a map of the world. * Using co-ordinates on a map.   **Parents please would you:**   * Discuss any occasion that you see a map, for example, the London Underground map. | **R.E:**  **A Sacramental People**  We will be learning how the Sacramental Principle means that God is all around us.  We will be looking for…..   * God in creation. * God in the behaviour of characters in stories and in everyday life. * God more explicitly revealed in some of the sacraments.   **Parents please would you:**   * Talk to your child about the sacraments generally; Baptism, Reconciliation, (Confession), Communion, Confirmation, Marriage, The Last Rites. | **Other:**  **PE**:  Gymnastics: Pathways   * Runs * Bounces * Jumps * Human Bridges * Rolling * Turning   Some games activities. | **Homework:**   * Children have reading homework every night. Please sign the reading record when your child has finished reading their book. * Spelling tests from the spelling sheet are normally tested on Fridays. |
| **Art/Design:**   * Mixing colours * Drawing scenes from descriptions. * Making pirate hats. * Making pirate ships. * Drawing parrots | **Music**   * Learning Sea Shanties in line with our topic, Pirates. * Composing patterns and rhythms. * Learning some hymns. |  |  |